



Future Ready Five

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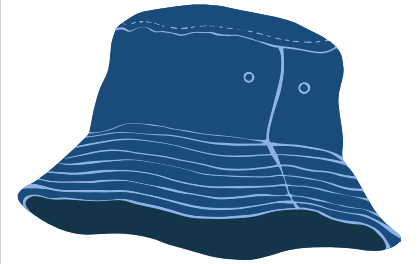
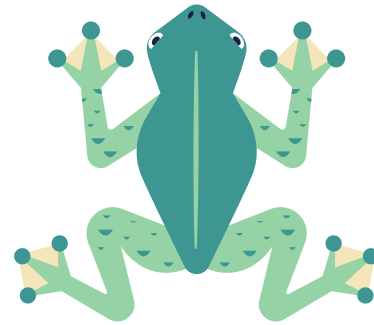
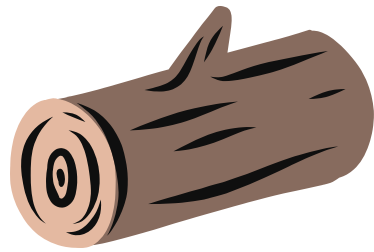
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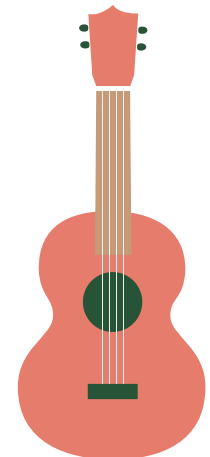
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log

frog

hat



cat

bat

car

guitar



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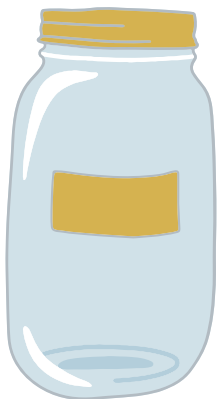
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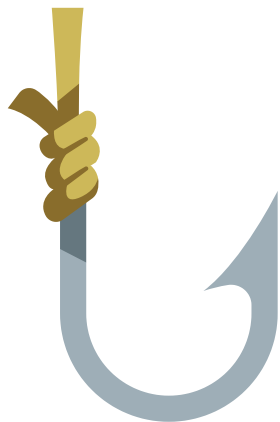


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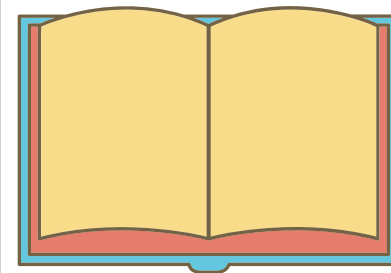
jar



hook



look



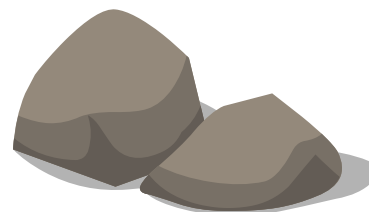
book



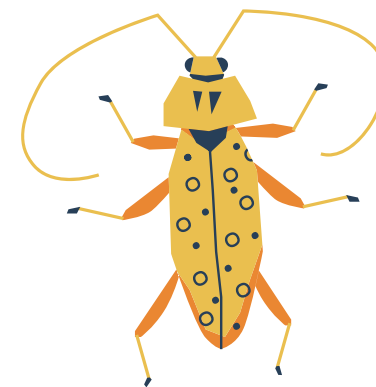
clock



sock



rock



bug



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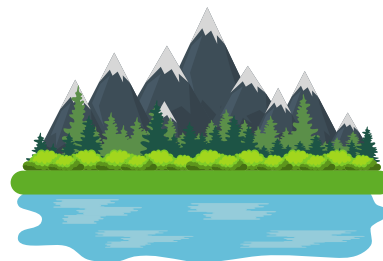
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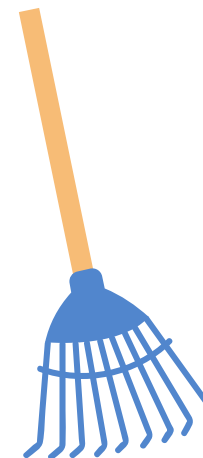
mug



jug



lake



rake



cake



tree



three



bee



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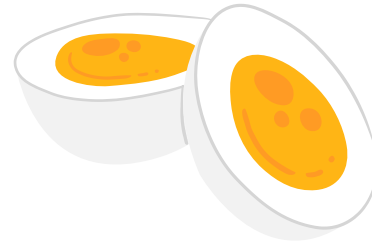
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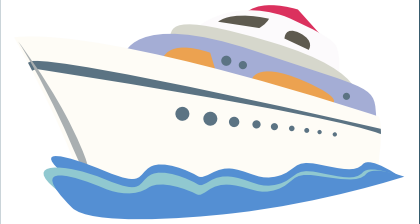
peg



leg



egg



yacht



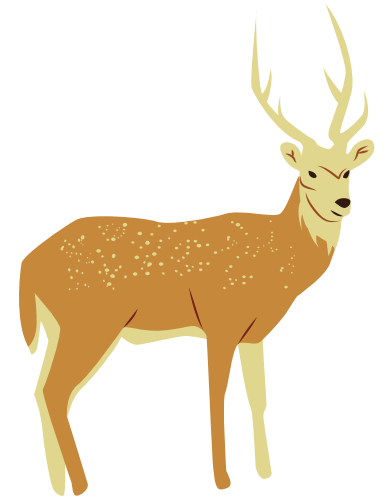
pot



cot



ear



deer

Rhyming Concentration

Objective:

Match pairs of rhyming words while improving phonological awareness.

Setup:

- 1.Shuffle the flashcards thoroughly.
- 2.Lay all the flashcards face down in rows on a flat surface.
- 3.Ensure there is enough space between cards to flip them over without disturbing others.

Rhyming Match

Objective:

Identify the rhyming pair from a set of three flashcards to develop rhyming and word-recognition skills.

Setup:

- 1.Prepare groups of three cards for each round: two rhyming words and one non-rhyming word.
- 2.Place the three cards face up in front of the child.

Rhyme Race

Objective:

Quickly identify rhyming words to win points, encouraging auditory recognition and quick thinking.

Setup:

- 1.Shuffle all flashcards and create a stack, placing it face down in the center of the playing area.
- 2.Designate a "race leader" to flip the cards (this can rotate).

Rhyme Relay

Objective:

Work as a team to sort rhyming cards into matching pairs in a relay-style race.

Setup:

- 1.Scatter all flashcards face up at one end of the room.
- 2.Place empty baskets or sorting areas at the other end, each labeled with a rhyming word (e.g., "Cat" basket for words that rhyme with cat).

How to Play:

1. Turn Order: Decide who goes first. Play moves clockwise.
2. Flip Cards: On your turn, flip any two cards to reveal words or pictures.
 - If they rhyme, keep the pair and take another turn.
 - If not, flip them back, and your turn ends.
3. Memory: Remember card locations to find rhyming pairs.
4. Finish: Play until all pairs are matched.

How to Play:

1. Goal: Find the two rhyming cards.
2. Set Up: Lay out three visible cards.
3. Identify: Say each word aloud and choose the rhyming pair.
4. Celebrate: Praise correct answers or guide as needed.
5. Repeat: Replace cards and play again.

Challenge: Use four or five cards instead of three.

How to Play:

1. The leader flips a card to start the center pile.
2. Players search their cards for a rhyme.
3. The first to match places their card on top, says the rhyme aloud (e.g., "Bat and cat!"), and earns 1 point.
4. If no match is found in 10 seconds, the leader flips the next card.
5. Play until all cards are used.

How to Play:

1. Teams: Divide into two or more teams.
2. Relay: Players take turns running to pick a card and placing it in the correct rhyming basket.
3. Finish: Play ends when all cards are sorted.
4. Check & Score: Review baskets for accuracy. Teams earn 1 point per correct card; the highest score wins.

Visit our website at
futurereadyfive.org for
additional resources.